



Part 1: Down the rabbit hole

Alice is an ordinary girl, until the day a white rabbit runs past her, saying "I'm late!" Alice follows the White Rabbit as he runs down a rabbit hole, and a whole Wonderland of adventure begins...



Part 2: The pool of tears

Alice can't stay the same size for more than a few minutes! When she's big, she cries a pool of tears. What will happen to her when she gets smaller again?



Part 3: The Caucus-race

Alice meets all sorts of creatures as she swims around in a pool of her own tears. She joins in a Caucus-race: but how can you win a race with no rules? And who will give the prizes?



Part 4: The White Rabbit's house

Alice is too big to fit inside the White Rabbit's house. The problem is, she's already inside it! How does she get out - and why is everyone throwing cakes?



Part 5: Advice from a caterpillar

Alice is beginning to wonder who she is, when a caterpillar gives her some advice about a magical mushroom. But is it good advice – and who thinks Alice is a snake?



Part 6: Pig and Pepper

Someone inside the Duchess's house is angry - but who? The Duchess's baby is making some very strange sounds and the Cheshire-Cat smiles while the cook throws things. Will Alice meet anyone who isn't mad?



Part 7: A mad tea-party

Alice finds the Hatter and the March Hare having a very strange tea-party. They manage to make Alice angry - but how? And do riddles always have answers?



Part 8: Croquet with the Queen

Alice plays croquet with the Queen. But what are the rules - and how can Alice play croquet when the ball is a hedgehog?



Part 9: Who stole the tarts?

Alice finds herself at a trial. Did the Knave of Hearts steal the Queen's tarts? What does the Hatter know about it - and what's that funny feeling Alice is having?



Part 10: Alice's evidence

Alice is at the trial of the Knave of Hearts - and she is taller than ever before. The King asks the jury to give their verdict - but will the Queen let Alice escape without a punishment?